SCRUM MEETING WEEK 12

**:white_check_mark: Sprint planning checklist**

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| **Preparation** | **Meeting** | **Follow up** |
| ​​Voice chat/video chat implemented; channel messaging rooms implemented. HTML/CSS adjustments/fixes | ​​In our meeting we discussed our future coding plans. Need to be able select servers and stores messages associated with a user id. | For this week's follow up:  -Continue working on our assigned issues and review each other’s work  -Implement tests for our existing code  -Integrate frontend and backend for existing code |

** Sprint team members**

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| --- | --- |
| **Name** | **Role** |
| ​​Enesh Jakhar | ​​Assigned to backend & frontend development |
| Roarke De Crewe | Assigned to backend development |
| Jordan Pohr | Assigned to frontend development & backend development |
| Artem Khachaturov | ​​Assigned to backend & frontend development |
| Bassim Beshry | Assigned to frontend development |
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** Sprint planning meeting items**

**Previous sprint summary**

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| --- | --- |
| **Sprint theme** | Development |
| **Issues completed** | ​10 |
| **Issues left** | 0 |
| **Team Capacity** | 40 hours |
| **Summary** | ​​Issues:  -Fix server settings  -return information via json backend  -Video/Voice calling backend  -Create channel feature  -Channel messaging rooms backend  -Channel messaging rooms socket  -Adjustments to server schema  -Account settings html/css adjustments  -Messaging system testing  -Friends CSS |

**Details Current sprint**

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| --- | --- |
| **Start date** | ​​26/02/2024 |
| **End date** | 17/03/2024 |
| **Sprint theme** | ​​Continue Development |
| **Team capacity** | 40 hours |
| **Issues capacity** | 12 |
| **Individual capacity** | Enesh Jakhar - 8  Artem Khachaturov - 8  Bassim Beshry - 8  Jordan Pohr – 8 hours  Roarke De Crewe – 8 |
| **Potential risks** | * Issues with user schema in relation to server schema |
| **Mitigations** | * Review all of each other’s code to make sure all of our code follows the same variable naming convention. * Implement more testing for our code |

** Sprint planning resources**

* COSC 310 lecture slides